

Hideaway™ LCD KVMP Switch KL3116 User Manual

FCC Information

This is an FCC Class A product. In a domestic environment this product may cause radio interference in which case the user may be required to take adequate measures.

This equipment has been tested and found to comply with the limits for a Class A digital device, pursuant to Part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference when the equipment is operated in a commercial environment. This equipment generates, uses and can radiate radio frequency energy and, if not installed and used in accordance with the instruction manual, may cause harmful interference to radio communications. Operation of this equipment in a residential area is likely to cause harmful interference in which case the user will be required to correct the interference at his own expense.

RoHS

This product is RoHS compliant.



User Notice

All information, documentation, and specifications contained in this manual are subject to change without prior notification by the manufacturer. The manufacturer makes no representations or warranties, either expressed or implied, with respect to the contents hereof and specifically disclaims any warranties as to merchantability or fitness for any particular purpose. Any of the manufacturer's software described in this manual is sold or licensed 'as is'. Should the programs prove defective following their purchase, the buyer (and not the manufacturer, its distributor, or its dealer), assumes the entire cost of all necessary servicing, repair and any incidental or consequential damages resulting from any defect in the software.

The manufacturer of this system is not responsible for any radio and/or TV interference caused by unauthorized modifications to this device. It is the responsibility of the user to correct such interference.

The manufacturer is not responsible for any damage incurred in the operation of this system if the correct operational voltage setting was not selected prior to operation. PLEASE VERIFY THAT THE VOLTAGE SETTING IS CORRECT BEFORE USE.

Safety Instructions

General

- Read all of these instructions. Save them for future reference.
- Follow all warnings and instructions marked on the device.
- Do not place the device on any unstable surface (cart, stand, table, etc.). If the device falls, serious damage will result.
- Do not use the device near water.
- Do not place the device near, or over, radiators or heat registers.
- The device cabinet is provided with slots and openings to allow for adequate ventilation. To ensure reliable operation, and to protect against overheating, these openings must never be blocked or covered.
- The device should never be placed on a soft surface (bed, sofa, rug, etc.) as
 this will block its ventilation openings. Likewise, the device should not be
 placed in a built in enclosure unless adequate ventilation has been
 provided.
- Never spill liquid of any kind on the device.
- Unplug the device from the wall outlet before cleaning. Do not use liquid or aerosol cleaners. Use a damp cloth for cleaning.
- The device should be operated from the type of power source indicated on the marking label. If you are not sure of the type of power available, consult your dealer or local power company.
- The device is equipped with a 3-wire grounding type plug. This is a safety feature. If you are unable to insert the plug into the outlet, contact your electrician to replace your obsolete outlet. Do not attempt to defeat the purpose of the grounding-type plug. Always follow your local/national wiring codes.
- Do not allow anything to rest on the power cord or cables. Route the power cord and cables so that they cannot be stepped on or tripped over.
- If an extension cord is used with this device make sure that the total of the
 ampere ratings of all products used on this cord does not exceed the
 extension cord ampere rating. Make sure that the total of all products
 plugged into the wall outlet does not exceed 15 amperes.
- To help protect your system from sudden, transient increases and decreases in electrical power, use a surge suppressor, line conditioner, or uninterruptible power supply (UPS).

- Position system cables and power cables carefully; Be sure that nothing rests on any cables.
- When connecting or disconnecting power to hot pluggable power supplies, observe the following guidelines:
- Install the power supply before connecting the power cable to the power supply.
- Unplug the power cable before removing the power supply.
- If the system has multiple sources of power, disconnect power from the system by unplugging all power cables from the power supplies.
- Never push objects of any kind into or through cabinet slots. They may touch dangerous voltage points or short out parts resulting in a risk of fire or electrical shock
- Do not attempt to service the device yourself. Refer all servicing to qualified service personnel.
- If the following conditions occur, unplug the device from the wall outlet and bring it to qualified service personnel for repair.
 - The power cord or plug has become damaged or frayed.
 - Liquid has been spilled into the device.
 - The device has been exposed to rain or water.
 - The device has been dropped, or the cabinet has been damaged.
 - The device exhibits a distinct change in performance, indicating a need for service.
 - The device does not operate normally when the operating instructions are followed
- Only adjust those controls that are covered in the operating instructions.
 Improper adjustment of other controls may result in damage that will require extensive work by a qualified technician to repair.

Rack Mounting

- Before working on the rack, make sure that the stabilizers are secured to the rack, extended to the floor, and that the full weight of the rack rests on the floor. Install front and side stabilizers on a single rack or front stabilizers for joined multiple racks before working on the rack.
- Always load the rack from the bottom up, and load the heaviest item in the rack first.
- Make sure that the rack is level and stable before extending a device from the rack.
- Use caution when pressing the device rail release latches and sliding a device into or out of a rack; the slide rails can pinch your fingers.
- After a device is inserted into the rack, carefully extend the rail into a locking position, and then slide the device into the rack.
- Do not overload the AC supply branch circuit that provides power to the rack. The total rack load should not exceed 80 percent of the branch circuit rating.
- Ensure that proper airflow is provided to devices in the rack.
- Do not step on or stand on any device when servicing other devices in a rack.

Package Contents

Basic Package

The basic KL3116 package consists of:

- 1 KL3116 Hideaway™LCD KVMP Switch with Standard Rack Mount Kit
- 2 Custom KVM Cable Sets
- 1 Custom Console Cable Set
- 1 Firmware Upgrade Cable
- 1 Power Cord
- 1 User Manual*
- 1 Quick Start Guide
- 1 Registration Card

Optional Equipment

Depending on any optional equipment that you may have purchased, one of the following may be included in your package:

- Standard Rack Mount Kit Long
- Easy Installation Rack Mount Kit Short
- Easy Installation Rack Mount Kit Long

Check to make sure that all of the components are present and in good order. If anything is missing, or was damaged in shipping, contact your dealer.

Read this manual thoroughly and follow the installation and operation procedures carefully to prevent any damage to the switch or to any other devices on the KL3116 installation.

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^{*} Changes may have been made to the manual since it was printed. Please visit our website to check for the most up-to-date version.

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About This Manual

This User Manual is provided to help you get the most from your KL3116 system. It covers all aspects of installation, configuration and operation. An overview of the information found in the manual is provided below.

Overview

Chapter 1, Introduction, introduces you to the KL3116 system. Its purpose, features and benefits are presented, and its front and back panel components are described.

Chapter 2, Installation, describes how to set up your installation. The necessary steps – from a basic single stage hookup to a complete daisy chained operation are provided.

Chapter 3, Basic Operation, explains the fundamental concepts involved in operating the KL3116.

Chapter 4, OSD Operation, provides a complete description of the KL3116's On Screen Display (OSD) and how to work with it.

Chapter 5, Hotkey Operation, details all of the concepts and procedures involved in the Hotkey operation of your KL3116 installation.

Chapter 6, Keyboard Emulation, provides tables that list the PC to Mac and PC to Sun keyboard emulation mappings.

Chapter 7, Firmware Upgrade, explains how to use this utility to upgrade the KL3116's firmware with the latest available versions.

An Appendix provides specifications and other technical information regarding the KL3116.

Conventions

This manual uses the following conventions:

Monospaced Indicates text that you should key in.

- [] Indicates keys you should press. For example, [Enter] means to press the **Enter** key. If keys need to be chorded, they appear together in the same bracket with a plus sign between them: [Ctrl+Alt].
- Numbered lists represent procedures with sequential steps.
- Bullet lists provide information, but do not involve sequential steps.
- → Indicates selecting the option (on a menu or dialog box, for example), that comes next. For example, Start → Run means to open the Start menu, and then select Run.



Indicates critical information.

ALTUSEN Information

Online Registration

You can register your ALTUSEN product at our online e-Support Center:

http://support.aten.com

Technical Support

North America Technical Phone Support	Registered ALTUSEN product owners are entitled to telephone technical support. Call the ALTUSEN Technical Support Center: 949-453-8885.
International Technical Phone Support	Contact your local dealer. Call the ALTUSEN Technical Support Center: (886-2) 8692-6959.
Email Support	E-mail your questions and concerns to: support@aten.com
Online Support Technical Support	Online technical support is available to ALTUSEN customers through our e-Support Center: http://support.aten.com
Troubleshooting	Online troubleshooting that describes the most
 Documentation 	commonly encountered problems and offers pos- sible solutions to them; online documentation
◆ Software Updates	(including electronically available manuals); and the latest drivers and firmware for your product are available at the ALTUSEN Website: http://www.aten.com

When you contact ALTUSEN technical support with a problem, please have the following information ready:

- Product model number, serial number, and date of purchase
- Your computer configuration, including operating system, revision level, expansion cards, and software
- Any error messages displayed at the time the error occurred
- The sequence of operations that led up to the error
- Any other information you feel may be of help

Product Information

For information about all of ALTUSEN's products and how they can help you connect without limits, visit ALTUSEN on the Web or contact an ALTUSEN Authorized Reseller.

- In the United States of America, call: 866-ALTUSEN (258-8736)
- In Canada and South America, call: 949-453-8885
- In all other locations, call: 886-2-8692-6789
- Visit ALTUSEN on the Web at http://www.aten.com for a list of locations and telephone numbers

Chapter 1 Introduction

Overview

The KL3116 Hideaway™LCD KVMP Switch is an integrated LCD console and keyboard, video, and mouse (KVM) switch that offers secure access to 16 attached computers and mounts in only 1U of rack space. It features independently retractable 17" LCD monitor and keyboard with built-in touchpad. To maximize space in your data center the keyboard "hides away" when not in use, while the thin profile LCD monitor reclines flush against the rack to enable continuous monitoring of computers.

An extra console port is provided on the rear panel to manage the LCD KVM switch from an external console (monitor, USB keyboard, and USB mouse) up to 20 meters away. The KL3116 supports both PS/2 and USB keyboards and mice in the KVM Ports (CPU Ports). For added convenience it also supports an external PS/2 mouse. The KL3116 supports USB peripheral devices to be used with the attached computers.

A single KL3116 can control up to 16 computers. As many as 31 additional KH3116, KH0116, CS-1716, and ACS-1216A KVM switches can be daisy chained together, so that up to 512 computers can all be controlled from a single keyboard, monitor, and mouse console.

Your KL3116 investment is protected by an included *Firmware Upgrade Utility*. You can stay current with the latest functionality improvements by downloading firmware update files from our website as they become available, and using the utility to quickly and conveniently perform the upgrade.

Setup is fast and easy: plugging cables into their appropriate ports is all that is entailed. Because the KL3116 intercepts keyboard input directly, there is no software to configure, no need to get involved in complex installation routines, nor any need to be concerned with incompatibility problems.

Access to any computer connected to the installation is easily accomplished either by means of a powerful, mouse driven, On Screen Display (OSD) menu system, or by entering *Hotkey* combinations from the keyboard. A convenient *Auto Scan* feature also permits automatic scanning and monitoring of the activities of all computers running on the installation one by one.

There is no better way to save time and money than with a KL3116 installation. By using the KL3116 with its $Hideaway^{TM}$ console to manage your installation,

1

you: (1) eliminate the expense of having to purchase a separate keyboard, monitor, and mouse for each computer; (2) save all the space those extra components would take up; (3) save the space that a keyboard, monitor, and mouse would take with a standard KVM switch; (4) save on energy costs; and (5) eliminate the inconvenience and wasted effort involved in constantly moving from one computer to another.

Features

- Integrated KVM console with 17" LCD monitor in a *Hideaway*™ housing
- Space saving technology—up to two consoles (one bus) control up to 16 computers
- Extra console port—manage computers in the LCD KVM switch from an external console (monitor, USB keyboard, and USB mouse)
- Dual interface—supports PS/2 and USB keyboards and mice in the KVM Ports
- Supports external PS/2 mouse
- USB peripheral support for attached computers
- Conveniently located station and port selectors, each with two 7-segment LED displays to quickly switch to target computers
- Dedicated Hotkey Mode and OSD Invocation Keys reduce the number of keystrokes and provide quick access to these functions
- Convenient computer selection via mouse-driven, intuitive On Screen Display (OSD) menus and Hotkeys
- OSD tree structure makes finding and managing computers easy
- Dual slide—LCD monitor slides independently of the keyboard/touchpad
- Console lock—enables the console draw to remain securely locked away in position when not in use
- Daisy chain up to 31 additional KH3116, KH0116, CS-1716, and ACS-1216A KVM switches to control up to 512 computers
- No software required
- Hot pluggable—add or remove computers without powering down the switch
- OSD port list automatically expands when new stations are added

- Auto Scan Mode enables continuous monitoring of user-selected computers
- Security—Administrator/User password authorization for enhanced security protection; Administrator access rights synchronized between master and slave stations
- Two level password security—only authorized users can view and control computers
- Supports one Administrator and four User accounts with separate profiles
- Broadcast support—commands from the keyboard can be broadcast to all available computers on the installation
- OSD screen automatically adjusts to resolution changes
- Two types of logout: manual and timed
- Supports Windows, Sun, Linux, Mac, Unix, Netware, AIX (RS6000), and DOS 6.2 and later
- Hideaway™ housing is slightly less than 1U with top and bottom clearance for smooth operation in 1U of rack space
- DDC emulation—video settings of each computer are automatically adjusted for optimal output to the monitor
- Standard 105-key keyboard
- Keyboard status restored when switching computers
- Keyboard and mouse emulation (PS/2 and USB) for smooth switching and simultaneous booting of multiple computers even when the console focus is elsewhere
- LCD monitor reclines further to a 10 degree angle
- Superior video quality—supports resolutions up to 1280 x 1024 @ 75Hz
- Upgradable firmware—simultaneously upgrade the firmware for all KVM switches on the chain via the chaining bus

System Requirements

Computers

The following equipment must be installed on each computer:

 A VGA, SVGA, XGA, or MultiSync video graphics card with an HDB-15 port

Note: The integrated LCD monitor's maximum resolution is 1280 x 1024 @ 75Hz. Ensure that none of the computer resolution settings exceed the LCD monitor's maximum resolution.

• PS/2 mouse and keyboard ports (6-pin mini-DIN), or at least one USB port

Cables

Three custom cable sets are provided with this package: one console cable set for consoles with USB ports, one 2L-5702P KVM cable set for computers with PS/2 ports, and one 2L-5202U KVM cable set for computers with USB ports. Use ATEN's high-quality, custom cables to ensure reliable switching among computers and daisy chained switches. To purchase ATEN's custom cables contact your dealer.

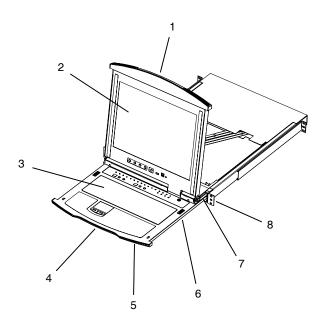
Function	Part Number
KVM Switch to PS/2 Connectors	2L-5702P - 1.8m
	2L-5201P - 1.2m 2L-5202P - 1.8m 2L-5203P - 3m 2L-5206P - 6m
KVM Switch to USB Connectors	2L-5201U - 1.2m 2L-5202U - 1.8m 2L-5203U - 3m 2L-5205U - 5m
Daisy Chaining	2L-1700 - 0.6m 2L-1701 - 1.8m

Note: We strongly recommend that you use 2L-5702P KVM cable sets for computers with PS/2 ports. You may use other cables; however, the keyboard and/or mouse will not work unless all connectors (keyboard, video, and mouse) are plugged into the ports on the computer before turning it on. The 2L-5702P cables do not have this limitation.

Operating Systems

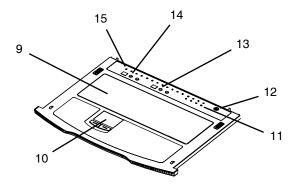
- Microsoft[®] Windows[®] 2000 and higher
- Mac OS[®] 8.6 and higher
- RED HAT[®] Linux[®] 6.0, 7.1, 7.2, 7.3, 8.0 and higher
- Mandriva Linux 9.0 and higher
- SUSE 8.2 and higher
- FreeBSD 3.5.1, 4.2, 4.3, 4.5 and higher
- Sun SolarisTM 8 and higher
- Netware 5.0, 6.0 and higher
- OS/2
- AIX 4 and higher
- DOS 6.2 and higher

KL3116 Front View



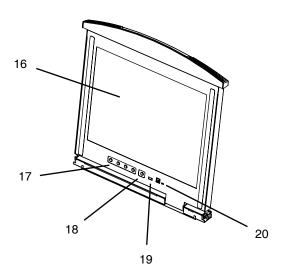
No.	Component	Description
1	Upper Handle	Pull to slide the LCD module out; push to slide the module in. See item 7 in this table and page 19 for more details on sliding the console in and out.
2	LCD Module	See LCD Module, page 8.
3	Keyboard Module	See Keyboard Module, page 7.
4	Lower Handle	Pull to slide the keyboard/touchpad module out. See item 1 in this table and page 19 for more details on sliding the console in and out.
5	Power LED	Lights (blue) to indicate that the unit is receiving power.
6	Keyboard Release Catch	These catches (one on each side) release the keyboard/ touchpad module so you can slide it away.
7	LCD Release Catch	These catches (one on each side) release the LCD module so you can slide it away.
8	Rack Mounting Tabs	The rack mounting tabs located at each corner of the unit secure the chassis to a system rack. See <i>Standard Rack Mounting</i> , page 11, for details.

Keyboard Module



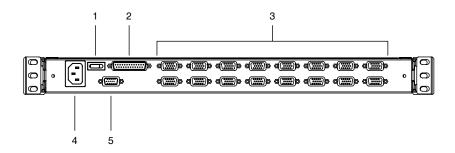
No.	Component	Description
9	Keyboard	Standard 105-key keyboard
10	Touchpad	Standard mouse touchpad
11	Lock LEDs & Reset Switch	The Num Lock, Caps Lock, Scroll Lock LEDs are located here.
		A Reset Switch is located just to the right of the Lock LEDs. Press this recessed switch in with a thin object to perform a system reset.
12	External Mouse Port	You can use this port to connect an external PS/2 mouse.
13	Station Selection Area	◆ The LED displays the station number that the port with the KVM focus is located on.
		◆ The left button shifts the KVM focus down the chain
		(Station 2 \rightarrow Station 1, etc.). After Station 1, it cycles back to the last station.
		 The right button shifts the KVM focus up the chain. After the last station, it cycles to Station 1.
14	Port Selection Area	◆ The LED displays the port number of the computer that has the KVM focus.
		ullet The left button shifts the KVM focus down a port (3 $ullet$ 2,
		2 $ ightarrow$ 1, etc.). After Port 1, it cycles back to the last port.
		ullet The right button shifts the KVM focus up a port (2 $ullet$ 3,
		$3 \rightarrow$ 4, etc.). After the last port, it cycles to Port 1.
15	Port LEDs	An <i>On Line</i> LED lights (green) to indicate that the computer attached to its corresponding port is up and running.

LCD Module



No.	Component	Description
16	LCD Display	After sliding the LCD module out, flip up the cover to access the LCD monitor.
17	LCD Controls	Buttons to control the position and picture settings of the LCD display are located here. See page 26 for details.
18	LCD On/Off Button	Press this button to turn the LCD monitor on and off. When the LCD monitor is off, this button illuminates; when the LCD monitor is on, this button does not illuminate. (This function only affects the monitor, not the KVM switch itself.)
19	USB Port	This USB 1.1 port supports USB peripherals for computers connected to the local station. (We suggest that it be used primarily for Flash Disk sharing.) Only the computer receiving the KVM focus can access the device connected to the USB port.
20	Firmware Upgrade Section	Firmware Upgrade Port: The Firmware Upgrade Cable that transfers the firmware upgrade data from the administrator's computer to the KL3116 plugs into this RJ-11 connector.
		Firmware Upgrade Switch: During normal operation this switch should be in the NORMAL position. (See page 57 for firmware upgrading details.)

KL3116 Rear View



No.	Component	Description
1	Power Switch	This is a standard rocker switch that powers the unit On and Off.
2	Daisy Chain Port	When daisy chaining units, the cable plugs in here.
3	KVM Ports (CPU Ports)	The cables that link to the computers plug in here.
		Note: The shape of these 15-pin connectors has been specifically modified so that only custom KVM cables designed to work with this switch can plug in. (See <i>Cables</i> , page 4, for details.) Do NOT attempt to use ordinary 15-pin VGA connector cables to link these ports to the computers.
4	Power Socket	This is a standard 3-pin AC power socket. The power cord from an AC source plugs in here.
5	External Console Section	For flexibility and convenience, the KL3116 supports an external KVM console. A custom console cable set is provided to attach the external console's monitor, USB keyboard, and USB mouse.

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Chapter 2 Installation

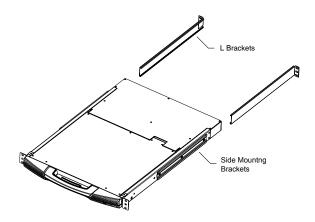
Before you Begin



- Important safety information regarding the placement of this device is provided on page iv. Please review it before proceeding.
- 2. Make sure that power to all the devices you will be connecting up has been turned off. You must unplug the power cords of any computers that have the Keyboard Power On function.

Standard Rack Mounting

A standard rack mounting kit is provided with your KL3116. The kit enables the switch to be mounted in rack with a depth of 42–77 cm.

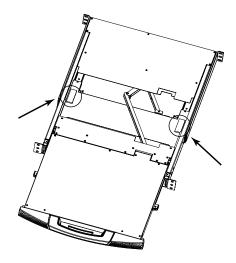


Note: It takes two people to mount the switch: one to hold it in place, the other to screw it in.

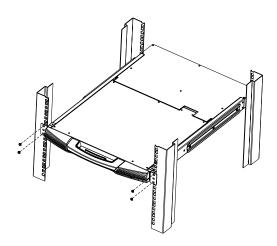
Optional mounting kits—including single person *Easy Installation* kits—are available with a separate purchase. See *Optional Rack Mounting*, page 66, for details.

To rack mount the switch, do the following:

Packing material has been inserted to protect the KL3116 Hideaway™
 LCD KVMP Switch during shipping. Slide the LCD module out until the
 packing material is visible. Remove the packing material before installing
 the unit, as shown in the diagram below.

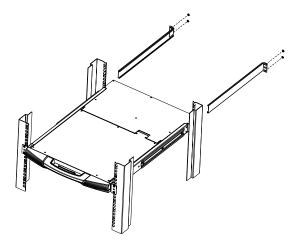


2. While one person positions the switch in the rack and holds it in place, the second person—using the screws provided with the rack mounting kit—loosely screws the front brackets to the rack.



(continues on next page)

3. While the first person still holds the switch in place, the second person slides the L brackets into the switch's side mounting brackets, from the rear until the bracket flanges contact the rack, then—using the screws provided with the rack mounting kit—screws the L brackets to the rack.



4. After the L brackets have been secured, tighten the front bracket screws.

Note: 1. Cage nuts are provided for racks that are not prethreaded.

2. Allow at least 5.1 cm on each side for proper ventilation, and at least 12.7 cm at the back for the power cord and cable clearance.

Single Stage Installation

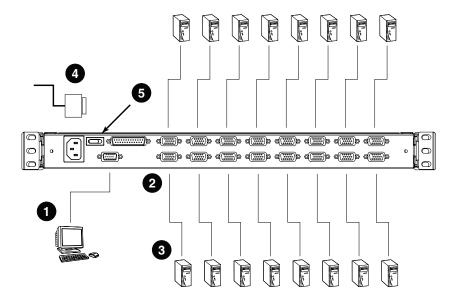
In a Single Stage installation, there are no additional switches daisy chained down from the first unit. To set up a single stage installation, refer to the installation diagrams beginning on page 15 (the numbers in the diagram correspond to the numbers of the installation steps) and do the following:

- (Optional) Using the provided console cable set, plug the custom SPHD
 connector into the Console Port on the rear panel of the switch. Connect
 the external console's monitor and USB keyboard and mouse to the appropriate connectors on the other end of the console cable.
- Using a KVM cable set (as described in the *Cables* section on page 4), plug the custom SPHD connector into any available CPU Port on the switch.

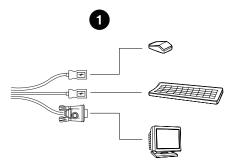
Note: Ignore the Daisy Chain Ports at this time. They are only used when daisy chaining additional KH3116, KH0116, CS-1716, or ACS-1216A units. Daisy chaining is described in the next section.

- 3 At the other end of the cable:
 - a) For a USB connection (see page 16), plug the USB and video cables into their respective ports on the computer.
 - b) For a PS/2 connection (see page 16), plug the keyboard, mouse and video cables into their respective ports on the computer.
 - Repeat steps 2 and 3 for any additional computers you are installing.
- 4. Connect the power cord to the switch and to an AC power source appropriate for the KL3116.
- 5 Power on the switch
- 6. After the switch is powered on, power on the computers.

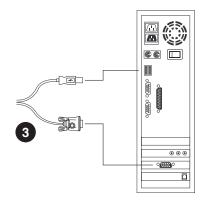
Single Stage Installation Diagram



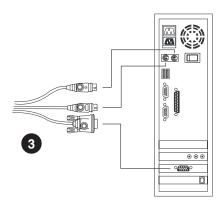
USB Console Connection



USB Cable Connection



PS/2 Cable Connection



Daisy Chaining

To control even more computers, up to 31 additional KH3116, KH0116, CS-1716, or ACS-1216A units can be daisy chained down from the KL3116.

Note: It would be unnecessarily wasteful and expensive to use KL3116 switches for daisy chaining since there is no point in having consoles on the chained switches. Therefore, KH3116, KH0116, CS-1716, and ACS-1216A switches are used instead.

The KH3116, KH0116, CS-1716, and ACS-1216A are similar to the KL3116, except that they come in standard housings without the built in *Hideaway*TM console.

As many as 512 computers can be controlled from the unit's integrated *Hideaway*TM console in a complete installation. A table showing the relation between the number of computers and the number of KH3116, KH0116, CS-1716, or ACS-1216A units needed to control them is provided on page 63 in the Appendix.

To set up a daisy chained installation, refer to the daisy chain installation diagram on page 18 and do the following:

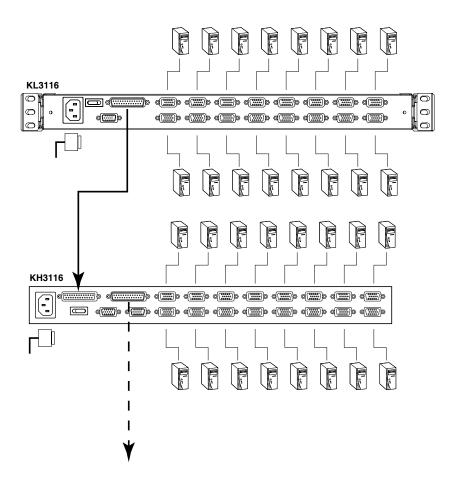
- Make sure that power to all the devices you will be connecting up has been turned off.
- 2. Use a daisy chain cable set (described in the *Cables* section, page 4), to connect the *Chain Out* port of the parent unit to the *Chain In* port of the child unit (First Station Out to Second Station In, Second Station Out to Third Station In, etc.).
- 3. Use KVM cable sets (described in the *Cables* section of the KH3116, KH0116, CS-1716, and ACS-1216A user manuals) to connect any available KVM Port on the daisy chained switch to the keyboard, video and mouse ports of the computers you are installing.
- 4. Repeat the above steps for any additional KH3116, KH0116, CS-1716, and ACS-1216A units you wish to add to the chain.
- 5. Power up the installation according to the following procedure:
 - a) Power on the First Station (KL3116).
 Wait a few seconds for the unit to ascertain its Station ID.
 - b) Power up each daisy chained Station on the installation in turn (Second Station, then Third Station, etc.). Each KH3116, KH0116, CS-1716,

and ACS-1216A has an LED display on its front panel to indicate its Station ID (the Station ID for the First Stage unit (KL3116) is **01**, the ID for the Second Stage unit (the first KH3116, KH0116, CS-1716, or ACS-1216A) is **02**, the ID for the Third Stage unit is **03**, etc.).

In each case, wait for the Station ID to be ascertained and displayed on the Station ID LED before plugging in the next Station.

c) After all the Stations are up, power on the computers.

Daisy Chain Installation Diagram



Chapter 3 Basic Operation

Opening the Console

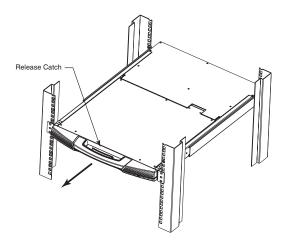
The KL3116's console consists of two modules: an LCD display module located under the top cover and a keyboard/touchpad module below the LCD module

The modules can either slide together, or independently. This allows you to have the LCD display available for viewing while the keyboard / touchpad module is conveniently out of the way when not in use.

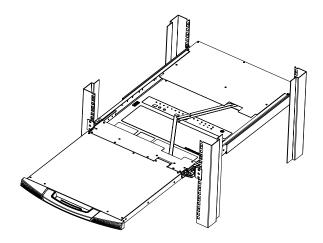
As a safety precaution, to keep the console from accidentally sliding out, it is locked into the *In* position. Before you can pull it out, you must pull the release catch.

Opening Separately

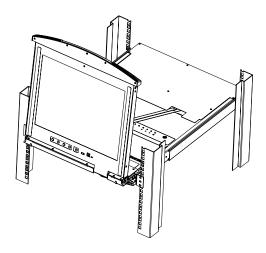
1. Pull the release catch to release the console, and pull the top panel a few centimeters toward you. Once the console has been released, you can let go of the catch.



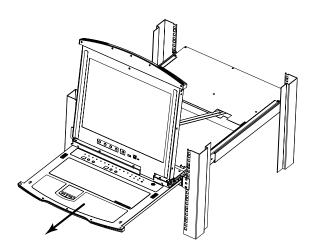
2. Pull the top panel all the way out until it clicks into place.



3. Rotate the top panel all the way back to expose the LCD screen.



4. Reach underneath and pull the keyboard module all the way out until it clicks into place.



Opening Together

Refer to the diagrams in the *Opening Separately* section as you do the following:

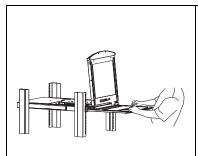
- Pull the release catch and pull the top and bottom panels out until the keyboard module clicks into place. Once the console has been released, you can let go of the release catch.
- 2. Pull the top panel the rest of the way out until it clicks into place.
- 3. Rotate the top panel all the way back to expose the LCD screen.

Note: Refer to the warning regarding placing excessive weight on the keyboard module on the following page.

Operating Precautions

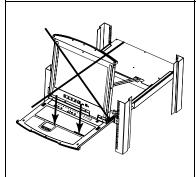


The maximum load bearing capacity of the keyboard module is 30kg. Failure to heed the information below can result in damage to the keyboard module.



RIGHT

Rest your hands and arms lightly on the keyboard module as you work.

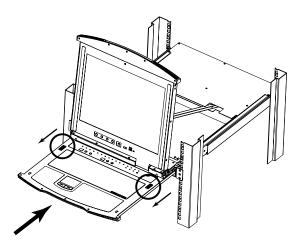


WRONG!

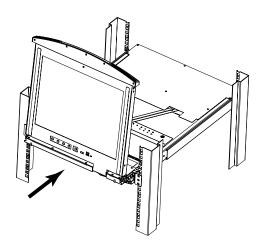
- **DO NOT** lean your body weight on the keyboard module.
- **DO NOT** place heavy objects on the keyboard module.

Closing the Console

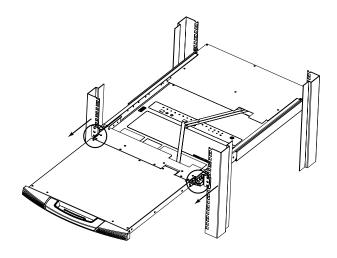
1. Pull the release catches located on either side of the keyboard toward you to release the keyboard module, then slide the module slightly in.



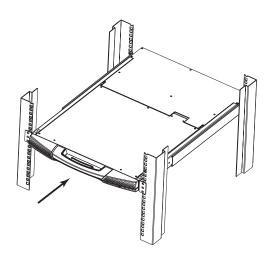
2. Let go of the catches. Using the front handle, push the keyboard module all the way in.



3. Rotate the LCD module all the way down, then pull the rear catches to release the LCD module.



4. Using the front handle, push the module all the way in.



LCD OSD Configuration

The LCD Buttons

The LCD OSD allows you to set up and configure the LCD display. Four buttons are used to perform the configuration, as described in the table below:

Button	Function
MENU	When you have not entered the LCD OSD Menu function, pressing this button invokes the Menu function and brings up the Main Menu.
> A	When navigating through the menus, this button moves you right or up. When making an adjustment, it increases the value.
◄ ▼	When navigating through the menus, this button moves you left or down. When making an adjustment, it decreases the value.
EXIT	◆ When you have not entered the LCD OSD Menu function, pressing this button performs an auto adjustment. An auto adjustment automatically configures all the settings for the LCD panel to what the OSD considers their optimum values to be.
	◆ When you have entered the LCD OSD Menu function, pressing this button exits the current menu and returns you to the previous menu. Use it to leave an adjustment menu when you are satisfied with the adjustment you have made.
	 When you are at the Main Menu, pressing this button exits the LCD OSD.

The Adjustment Settings

An explanation of the LCD OSD adjustment settings is given in the table below:

Setting	Explanation
Brightness	Adjusts the background black level of the screen image.
Contrast	Adjusts the foreground white level of the screen image.
Phase	Adjusts the vertical size of the screen image.
Clock	Adjusts the horizontal size of the screen image.
H-Position	Positions the display area on the LCD panel horizontally (moves the display area left or right).
V-Position	Positions the display area on the LCD panel vertically (moves the display area up or down).
Color Temperature	Adjusts the color quality of the display. You can adjust the "warmth" value, color balance, etc. The <i>Adjust Color</i> selection has a further submenu that lets you fine tune the RGB values.
Language	Selects the language that the OSD displays its menus in.
OSD Duration	Lets you set the amount of time that the OSD displays on the screen. If there is no input for the amount of time you choose, the OSD display turns off.
Reset	Resets the menu and submenu adjustments (except for language settings) to the original factory default settings.

Port Selection

The KL3116 provides three port selection methods to access the computers on the installation: Manual, an OSD (On Screen Display) menu system, and Hotkeys. OSD Operation is discussed in the next chapter; Hotkey Port Selection is discussed detail in Chapter 5.

Manual Port Switching

Use the Switch Selection and Port Selection Areas on the keyboard to manually switch to a port. Refer to page 7 for details.

Hot Plugging

The KL3116 supports *hot plugging*—components can be removed and added back into the installation by unplugging their cables from the ports without the need to shut the unit down. In order for hot plugging to work properly, however, the procedures described below must be followed:

Switching Station Positions

You can switch station positions by simply unplugging from the old parent and plugging into a new one. After you do, in order for the OSD menus to correspond to the change, you must reset the Station IDs in the OSD. See *RESET STATION IDS*, page 40, for details.

Hot Plugging KVM Ports

In order for the OSD menus to correspond to the change, you must manually reconfigure the OSD to reflect the new Port information. See the *F3 SET* (page 36) and *F4 ADM* (page 38), functions for details.

Note: If the computer's Operating System does not support hot plugging, this function may not work properly.

Powering Off and Restarting

If it becomes necessary to Power Off one of the units, unplug its power cable from the rear panel.

Before starting it back up you must do the following:

1. Shut down all the computers that are attached to it.

Note: You must unplug the power cords of any computers that have the *Keyboard Power On* function. Otherwise, the switch will still receive power from the computers.

- 2. Wait 10 seconds, then plug the Station back in.
- 3. After the Station is up, Power On the computers.

Note: If you have shut down more than one Station, power up the highest Station first and work your way down to the lowest one.

Port ID Numbering

Each KVM Port on a KL3116 installation is assigned a unique Port ID. The Port ID is made up of two parts: a *Station Number*, and a *Port Number*:

- The *Station Number*: is a two digit number which reflects the switch's position in the daisy chain sequence.
 - **Note:** 1. The first station KL3116 has a Station Number of 01. The first daisy chained switch has a Station Number of 02, the next daisy chained switch has a Station Number of 03, etc.
 - 2. The daisy chained KH3116, KH0116, CS-1716, and ACS-1216A have front panel LEDs that display their Station IDs.
- The *Port Number*: is a two digit number which reflects the port on the Station that the computer is connected to.
- The Station Number precedes the Port Number.
- Station and Port numbers from 1–9 are padded with a preceding zero, so they become 01–09.

For example, a computer attached to **Port 6** of **Station 12** would have a Port ID of: **12-06**.

Chapter 4 OSD Operation

OSD Overview

The On Screen Display (OSD) is a menu-driven method to handle control and switching operations. All procedures start from the OSD Main Menu. To invoke the OSD Main Menu, tap the **OSD** key (see page 36), or tap the [Scroll Lock] key twice.

Note: You can optionally change the Hotkey to the Ctrl key, in which case you would tap [Ctrl] twice (see *OSD Hotkey*, page 36). With this method, the [Ctrl] keys must be on the same side (both left, or both right).

The OSD incorporates a two level (Administrator / User) password system. Before the OSD Main Screen comes up, you are required to login with your password. If the password function has been set, you must provide a valid username and password in order to access the OSD Main Screen.

If this is the first time that the OSD is being run, or if the password function has not been set, simply press [Enter]. The OSD Main Screen comes up in Administrator Mode. In this mode, you have administrator privileges, with access to all Administrator and User functions, and can set up operations (including password authorization for the future), as you would like.

When you invoke the OSD, a screen similar to the one below appears:



- **Note:** 1. The diagram depicts the Administrator's Main Screen. The User Main Screen does not show the **F4** and **F6** functions, since these are reserved for the Administrator and can't be accessed by ordinary Users.
 - 2. The OSD always starts in List view with the highlight bar at the same position it was in the last time it was closed.
 - 3. Only the ports that have been set accessible by the Administrator for the currently logged in User are visible (see *SET ACCESSIBLE PORTS* page 40, for details).

OSD Navigation

- To dismiss the menu, and deactivate the OSD, Click the **X** at the upper right corner of the OSD Window or press **Esc**.
- ◆ To Logout click **F8** or the **ZZ**^Z symbol at the top of the Main Screen, or press [F8].
- To move up or down through the list one line at a time, Click the Up and Down Triangle symbols (▲▼) or use the Up and Down Arrow Keys. If there are more list entries than there is room for on the Main Screen, the screen will scroll.
- ◆ To move up or down through the list one screen at a time, Click the Up and Down Arrow symbols (♠♥), or use the [Pg Up] and [Pg Dn] keys. If there are more list entries than there is room for on the Main Screen, the screen will scroll.
- To bring the KVM focus to a port, double-click it, or move the Highlight Bar to it and then press [Enter].
- After executing any action, you automatically go back to the menu one level above.

OSD Main Screen Headings

Heading	Explanation
SN-PN	This column lists the Port ID numbers (Station Number-Port Number) for all the KVM Ports on the installation. The simplest method to access a particular computer is to click it, or move the Highlight Bar to it, and then press [Enter].
QV	If a port has been selected for Quick View scanning (see SET QUICK VIEW PORTS, page 40), an arrowhead displays in this column to indicate so.
₿	The computers that are powered on and are On Line have a sun symbol in this column to indicate so.
NAME	If a port has been given a name (see <i>EDIT PORT NAMES</i> , page 39), its name appears in this column.

OSD Functions

OSD functions are used to configure and control the OSD. For example, you can rapidly switch to any port, scan selected ports only, limit the list you wish to view, designate a port as a Quick View Port, create or edit a port name, or make OSD setting adjustments.

To access an OSD function:

- 1. Either Click a Function Key field at the top of the Main Screen, or press a Function Key on the keyboard.
- 2. In the Submenus that appear make your choice either by Double Clicking it, or moving the Highlight Bar to it, and then pressing [Enter].
- 3. Press [Esc] to return to the previous menu level.

F1 GOTO

GOTO allows you to switch directly to a port either by keying in the port's *Name* or its *Port ID*.

- To use the Name method, key in 1, key in the port's Name, and then press [Enter].
- To use the Port ID method, key in **2**, key in the *Port ID*, and then press [Enter].

Note: You can key in a partial Name or Port ID. In that case, the screen will show all the computers that the User has *View* rights to (see *SET ACCESSIBLE PORTS*, page 40), that match the Name or Port ID pattern, regardless of the current *List* settings (see *F2 LIST*, page 35, for details).

To return to the OSD Main Menu without making a choice, press [Esc].

F2 LIST

This function lets you broaden or narrow the scope of which ports the OSD displays (lists) on the Main Screen. Many of the OSD functions only operate on the computers currently selected for Listing on the Main Screen with this function. The submenu choices and their meanings are given in the table below:

Choice	Meaning
ALL	Lists all of the ports on the installation.
QUICK VIEW	Lists only the ports that have been selected as Quick View Ports (see SET QUICK VIEW PORTS, page 40).
POWERED ON	Lists only the ports that have their attached computers Powered On.
QUICK VIEW + POWERED ON	Lists only the ports that have been selected as Quick View Ports (see SET QUICK VIEW PORTS, page 40), and that have their attached computers Powered On.

Move the Highlight Bar to the choice you want, then press [Enter]. An icon appears before the choice to indicate that it is the currently selected one.

F3 SET

This function allows the Administrator and each User to set up an individual working environment. A separate profile for each is stored by the OSD and is activated according to the Username provided during Login.

To change a setting:

- 1. Double-click it; or move the highlight bar to it, then press [Enter].
- 2. After you select an item, a submenu with further choices appears. To make a selection, either Double Click it; or move the Highlight Bar to it, then press [Enter]. An icon appears before the selected choice to indicate which one it is. The settings are explained in the following table:

Setting	Function
OSD	Selects which Hotkey activates the OSD function:
HOTKEY	[Scroll Lock] [Scroll Lock] or [Ctrl] [Ctrl].
	Since the Ctrl key combination may conflict with programs running on the computers, the default is the Scroll Lock combination.
PORT ID DISPLAY POSITION	Allows you to position where the Port ID appears on the monitor. The default is the upper left corner, but you can choose to have it appear anywhere on the screen.
	Use the Mouse or the Arrow Keys plus Pg Up, Pg Dn, Home, End, and 5 (on the numeric keypad with Num Lock off), to position the Port ID display, then Click or press [Enter] to lock the position and return to the Set submenu.
PORT ID DISPLAY DURATION	Determines how long a Port ID displays on the monitor after a port change has taken place. The choices are: User Defined —which lets you select the amount of time (from 1–255 sec.); and Always On —which displays the Port ID at all times. If you select User Defined, key in the number of seconds, then press [Enter]. The default is 3 Seconds. A setting of 0 (zero) disables this function.

(F3 SET continued)

Setting	Function
PORT ID DISPLAY MODE	Selects how the Port ID is displayed: the Port Number alone (PORT NUMBER); the Port Name alone (PORT NAME); or the Port Number plus the Port Name (PORT NUMBER + PORT NAME). The default is PORT NUMBER + PORT NAME).
SCAN DURATION	Determines how long the focus dwells on each port as it cycles through the selected ports in Auto Scan Mode (see <i>F7 SCAN</i> , page 44). Key in a value from 1–255 seconds, then press [Enter]. Default is 5 seconds; a setting of 0 disables the Scan function.
SCAN/SKIP MODE	Selects which computers will be accessed under Skip Mode (see F5 SKP, page 42), and Auto Scan Mode (see F7 SCAN, page 44). Choices are:
	ALL—All the Ports which have been set Accessible (see SET ACCESSIBLE PORTS, page 40);
	QUICK VIEW—Only those Ports which have been set Accessible and have been selected as Quick View Ports (see SET QUICK VIEW PORTS, page 40);
	POWERED ON —Only those Ports which have been set Accessible and are Powered On;
	QUICK VIEW + POWERED ON —Only those Ports which have been set Accessible and have been selected as Quick View Ports and are Powered On. The default is ALL.
SCREEN BLANKER	If there is no input from the console for the amount of time set with this function, the screen is blanked. Key in a value from 1–30 minutes, then press [Enter]. A setting of 0 disables this function. The default is 0 (disabled).
HOTKEY COMMAND MODE	Enables / Disables the Hotkey Command function in case a conflict with programs running on the computers occurs.
HOTKEY	Switches Hotkey invocation keys from the default [NUM LOCK] + [-] to [CTRL] + [F12].

F4 ADM

F4 is an Administrator only function. It allows the Administrator to configure and control the overall operation of the OSD. To change a setting Double Click it; or use the Up and Down Arrow Keys to move the highlight bar to it, then press [Enter].

After you select an item, a submenu with further choices appears. Double Click the choice you want, or move the Highlight Bar to it, then press [Enter]. An icon appears before the selected choice so that you know which one it is. The settings are explained in the following table:

Setting	Function
SET USERNAME	This function is used to set Usernames and Passwords for the Administrator and Users:
AND	One Administrator and four User passwords can be set.
PASSWORD	2. After you select the Administrator field or one of the User fields, a screen that allows you to key in your Username and Password appears. The Username and Password may be up to 15 characters long, and can consist of any combination of letters and numbers (A–Z, 0–9).
	3. For each individual, key in the Username and Password, then press [Enter].
	4. To modify or delete a previous Username and/or Password, use the backspace key to erase individual letters or numbers.
SET LOGOUT TIMEOUT	If there is no input from the console for the amount of time set with this function, the Operator is automatically logged out. A login is necessary before the console can be used again.
	This enables other Operators to gain access to the computers when the original Operator is no longer accessing them, but has forgotten to log out. To set the timeout value, key in a number from 1–180 minutes, then press [Enter]. If the number is 0 (zero), this function is disabled. Default is 0 (disabled).

(F4 ADM continued)

Setting	Function
EDIT PORT NAMES	To help remember which computer is attached to a particular port, every port can be given a name. This function allows the Administrator to create, modify, or delete port names. To Edit a port name:
	Click the port you want, or use the Navigation Keys to move the highlight bar to it, then press [Enter].
	Key in the new Port Name, or modify/delete the old one. The maximum number of characters allowed for the Port Name is 12. Legal characters include:
	◆ All alpha characters: A–Z *
	◆ All numeric characters: 0–9
	◆ + - / : . and Space
	*Case does not matter; the OSD displays the Port Name in all capitals no matter how they were keyed in.
	When you have finished editing, press [Enter] to have the change take effect. To abort the change, press Esc.
RESTORE DEFAULT VALUES	This function is used to undo all changes and return the setup to the original factory default settings (see OSD Factory Default Settings, page 64)—except for the Names settings that were assigned to the Ports, which are saved.
CLEAR THE NAME LIST	This function is similar to Restore Default Values. The difference is that it also clears the <i>Names</i> settings along with undoing all changes and returning the setup to the original factory default settings.
ACTIVATE BEEPER	Choices are Y (for Yes), or N (for No). When activated, the beeper sounds whenever a Port is changed, when activating the Auto Scan function (see <i>F7 SCAN</i> , page 44), or an invalid entry is made on an OSD menu. The default is Y (activated).

(F4 ADM continued)

Setting	Function
SET QUICK VIEW PORTS	This function lets the Administrator select which Ports to include as Quick View ports.
	◆ To select/deselect a port as a Quick View Port, use the Navigation Keys to move the highlight bar to it, then press the [Spacebar].
	When a port has been selected as a Quick View Port, an arrowhead displays in the QV column of the LIST on the Main Screen to indicate so. When a port is deselected, the arrowhead disappears.
	◆ If one of the Quick View options is chosen for the LIST view (see F2 LIST, page 35), only a Port that has been selected here will display on the List.
	◆ If one of the Quick View options is chosen for Auto Scanning (see SCAN/SKIP MODE, page 37), only a Port that has been selected here will be Auto Scanned.
	The default is for no ports to be selected.
SET ACCESSIBLE	This function allows the Administrator to define User access to the computers on the installation on a Port-by-Port basis.
PORTS	For each User, select the target Port, then press the [Spacebar] to cycle through the choices: F (Full access), V (View Only), or blank. Repeat until all access rights have been set, then press [Esc]. The default is F for all users on all Ports.
	Note: A blank setting means that no access rights are granted. The Port will not show up on the User's LIST on the Main Screen.
RESET STATION IDS	If you change the position of one of the Stations in the daisy chain, the OSD settings will no longer correspond to the new situation. This function directs the OSD to rescan the Station positions of the entire installation and updates the OSD so that the OSD Station information corresponds to the new physical layout.
	Note: Only the Station Numbers get updated. Except for the Port Names, all Administrator settings (such as Set Accessible Ports, Set Quick View Ports, etc.), for all of the computers affected by the change, have to be manually redone.

(F4 ADM continued)

Setting	Function
SET OPERATING SYSTEM	Specifies the operating platform of the computer attached to each port. For each port, press the [Spacebar] to cycle through the choices (Win, Mac, Sun*, and Other). Repeat until all the ports have been set, then press [Esc]. The default is Win.
FIRMWARE UPGRADE	In order to upgrade the KL3116's firmware (see page 57) you must first enable <i>Firmware Upgrade Mode</i> with this setting.
	When you bring up this menu, the current firmware version levels display. Select Y to enable Firmware Upgrade Mode, or N to leave this menu without enabling it.
KEYBOARD LANGUAGE	Sets the keyboard language layout for the computers attached to each port. You should select Auto (the default), which sets the keyboard language layout according to that of the computer. If selecting Auto does not properly configure the computer's keyboard language layout, choose the language of your keyboard layout from the list.
SET CONSOLE MODE	This setting selects which console(s) (internal/external) are enabled:
	Both consoles enabled LCD Console only External console only
	Use the spacebar to cycle through the choices. The default is 0. Changes will not be saved until you logout.

^{*} If you are installing a Sun or Mac computer, before you run it for the first time you must set the correct operating system for the port it is connected to with this function; otherwise, it will not boot.

F5 SKP

This function enables you to easily skip backward or forward, switching the console focus from the currently active KVM Port to the previous or next available one.

- The selection of computers to be available for Skip Mode switching is made with the *Scan/Skip Mode* setting under the **F3 SET** function (see page 37).
- When you are in Skip Mode, press:
 - ← To skip from the current port to the previous port in the List.
 - → To skip from the current port to the next port in the List.
 - To skip from the current port to the last port of the previous station in the List.
 - To skip from the current port to the first port of the next station in the List.

Note: When you Skip, you only Skip to the previous or next available computer that is in the *Scan/Skip Mode* selection (see page 37).

- If a Port has been selected for *Scan/Skip Mode*, when the focus switches to that port a Left/Right Triangle symbol appears before its Port ID Display to indicate so.
- While Skip Mode is in effect, the console will not function normally. You
 must exit Skip Mode in order to regain control of the console.
- To exit Skip Mode, press the [Spacebar] or [Esc].

F6 BRC

F6 is an Administrator only function. When this function is in effect, commands sent from the console are broadcast to all available computers on the installation.

This function is particularly useful for operations that need to be performed on multiple computers, such as performing a system wide shutdown, installing or upgrading software, etc.

BRC works in conjunction with the **F2 LIST** function. The LIST function (see page 35), is used to broaden or narrow the focus of which Ports appear on the OSD Main Screen. When you Broadcast a command, it is to the Ports currently displayed on the OSD Main Screen.

- While BRC Mode is in effect, a Speaker symbol appears before the Port ID Display of the port that currently has the console focus.
- While BRC Mode is in effect, the mouse will not function normally. You
 must exit BRC Mode in order to regain control of the mouse.
- To exit BRC Mode, invoke the OSD (with the OSD Hotkey), then Click the **F6** field, or press [F6], to turn BRC Mode off.

F7 SCAN

This function automatically switches among the available computers at regular intervals so that you can monitor their activity without having to take the trouble of switching manually.

- The selection of computers to be included for Auto Scanning is made with the *Scan/Skip Mode* setting under the **F3 SET** function (see page 37).
- The amount of time that each Port displays for is set with the *Scan Duration* setting under the **F3 SET** function (see page 37).
- As each computer is accessed, an S appears in front of the Port ID display to indicate that it is being accessed under *Auto Scan Mode*.
- While you are in Auto Scan Mode, you can pause the scanning in order to keep the focus on a particular computer either by pressing P, or with a Left Click of the mouse. To resume scanning, press any key or left click again. See Auto Scan Mode, page 49, for details.
- To stop scanning and stay at a particular location, press the [Spacebar] or [Esc] to exit *Auto Scan Mode*. If the scanning stops on an empty port, or one where the computer is attached but is powered Off, the monitor screen will be blank, and the mouse and keyboard will have no effect. Simply wait—after the *Scan Duration* time is up, the Scan function will move on to the next port.
- While Auto Scan Mode is in effect, the console will not function normally.
 You must exit Auto Scan Mode in order to regain control of the console.
- To exit Auto Scan Mode, press the [Spacebar] or [Esc].

F8 LOUT

Clicking the **F8** field, or pressing [F8], logs you out of the OSD and blanks the Console screen. This is different from simply deactivating the OSD when you are at the Main Screen by pressing [Esc].

With this function you must log in all over again to regain access to the OSD, whereas with [Esc], all you have to do to reenter the OSD is tap the OSD Hotkey.

- **Note:** 1. When you reenter the OSD after logging out, the screen stays blank except for the OSD Main Menu. You must input your password before you can continue.
 - 2. If you reenter the OSD after logging out, and immediately use [Esc] to deactivate the OSD without having selected a port from the OSD menu, a Null Port message displays on the screen. The OSD Hotkey will bring up the Main OSD Screen.

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Chapter 5 Hotkey Operation

The KL3116's hotkey function makes it convenient to control your KVM installation from the keyboard.

Note: The hotkey function must be enabled to use hotkey operations. See *HOTKEY COMMAND MODE*, page 37, for details.

Invoking Hotkey Mode (HKM)

All hotkey operations begin by invoking HKM. To invoke HKM, do the following:

- 1. Press and hold down the [Num Lock] key
- 2. Press and release the [-] (minus) key
- 3. Release the [Num Lock] key

```
[Num Lock] + [-]
```

Note: There is an alternate invocation combination (see page 51 for details.)

When HKM Is Active

- The Caps Lock and Scroll Lock LEDs flash in succession to indicate that HKM is in effect. They stop flashing when you exit HKM.
- A Command Line appears on the monitor screen. The command line prompt is the word *Hotkey*: in yellow text on a blue background. Hotkey information that you key in displays on the command line.
- Ordinary keyboard and mouse functions are suspended—only Hotkey compliant keystrokes and mouse clicks (described in the sections that follow) can be input.
- At the conclusion of some hotkey operations, you automatically exit hotkey mode. With others, you must exit manually by pressing the [Esc] key, or the [Spacebar].

Hotkey Port Access

Hotkey Port Access allows you to select which computer has the KVM focus. The KL3116 provides the following Hotkey Port Access features:

- Selecting the Active Port
- Auto Scan Mode

Selecting the Active Port

You can bring the KVM focus to any computer with a hotkey combination that specifies its Port ID (see page 30 for Port ID Numbering):

- 1. Invoke HKM (see page 47).
- Key in the computer's Port ID number.
 The Port ID numbers display on the Command Line as you key them in. If you make a mistake, use [Backspace] to erase the wrong number.
- Press [Enter].
 The KVM focus switches to the computer associated with the specified Port ID, and you automatically exit Hotkey Mode.

Auto Scan Mode

The KL3116's Auto Scan feature automatically switches among all the active KVM Ports that are accessible to the currently logged on User at regular intervals (see *SCAN/SKIP MODE*, page 37) so that the user can monitor their activity automatically.

To start Auto Scanning, key in the following Hotkey combination:

- 1. Invoke HKM (see page 47)
- Key in [A]
 After you press A, you automatically exit Hotkey Mode, and enter Auto Scan Mode.
- 3. To exit Auto Scan Mode, press [Esc] or [Spacebar]; or **right-click** with the mouse.

Note: While Auto Scan Mode is in effect, ordinary keyboard and mouse functions are suspended—only Auto Scan Mode compliant keystrokes and mouse clicks can be input. You must exit Auto Scan Mode in order to regain normal control of the console.

While you are in Auto Scan Mode, you can pause the scanning in order to keep the focus on a particular computer by pressing **P**, or with a **left-click** of the mouse.

During the time that Auto Scanning is paused, the Command Line displays: **Auto Scan: Paused.**

Pausing when you want to keep the focus on a particular computer is more convenient than Exiting Auto Scan Mode because when you Resume scanning, you start from where you left off. If, on the other hand, you Exited and restarted, Scanning would start over from the very first computer on the installation.

After pausing, to resume Auto Scanning, press any key. Scanning continues from where it left off.

Skip Mode

This feature allows you to switch between computers in order to monitor them manually. You can dwell on a particular port for as long or as little as you like—as opposed to Auto Scanning, which automatically switches after a fixed interval. To invoke Skip Mode, key in the following Hotkey combination:

- 1. Invoke HKM (see page 47)
- 2. Key in [Arrow]

Where [Arrow] refers to the Left, Right, Up or Down Arrow key. After you press **Arrow**, you automatically exit Hotkey Mode, and enter Skip Mode. The Arrow direction determines the type of Skip, as follows:

- Skips from the current port to the first accessible port previous to it. (See SCAN/SKIP MODE, page 37, and see SET ACCESSIBLE PORTS, page 40, for detailed information.)
- Skips from the current port to the next accessible port.
- Skips from the current port to the last accessible port of the previous Station.
- Skips from the current port to the first accessible port of the next Station.
- 3. To exit Skip Mode, press [Esc] or [Spacebar]

Note: While Skip Mode is in effect, ordinary keyboard and mouse functions are suspended—only Skip Mode compliant keystrokes can be input. You must exit Skip Mode in order to regain normal control of the console.

Hotkey Configuration

Alternate Hotkey Invocation Keys

An alternate set of Hotkey Invocation keys is provided in case the default set conflicts with programs running on the computers.

To switch to the alternate Hotkey Invocation set, do the following:

- 1. Invoke HKM (see page 47)
- 2. Press and release the [H] key

The Hotkey Invocation keys become the Ctrl key (instead of Num Lock) and the F12 key (instead of Minus).

Note: This procedure is a toggle between the two methods. To revert back to the original [Num Lock] [Minus] method, invoke HKM, then press and release the [H] key again.

Alternate OSD Invocation Keys

The OSD activation method can be changed from tapping the Scroll Lock key twice to tapping the Ctrl key twice ([Ctrl] [Ctrl]). To change the OSD Invocation method, do the following:

- 1. Invoke HKM (see page 47)
- 2. Press and release the [T] key

Note: This procedure is a toggle between the two methods. To revert back to the original [Scroll Lock] [Scroll Lock] method, invoke HKM, then press and release the [T] key again.

Platform Setup

The KL3116's default port settings are for a PC Compatible operating platform. You can modify the platform setting for each port by bringing the KVM focus to the port you want to change and using the hotkey combinations shown in the table below.

Key	Operation
[F1]	Sets the Windows keyboard operating platform for the port that currently has the KVM focus.
[F2]	Sets the Mac keyboard operating platform for the port that currently has the KVM focus.
[F3]	Sets the Sun keyboard operating platform for the port that currently has the KVM focus.
[R] [Enter]	Reset everything to the default settings.

The Hotkey entry method is as follows:

- 1. Invoke HKM (see page 47)
- 2. Press and release the appropriate Function key (see table).

After completing a setting, you automatically exit HKM.

Note: The brackets indicate the keys you should press. Simply press the indicated keys—do not type the brackets.

Miscellaneous Actions

Hotkeys are also used to reset the USB, and toggle the beeper On and Off. To perform any of these operations, do the following:

- 1. Invoke HKM (see page 47)
- 2. Press and release the appropriate action key (see table).

Key	Operation
[F5]	Performs a USB reset
[B]	Toggles the Beeper On or Off. The Command Line displays <i>Beeper On</i> or <i>Beeper Off</i> for one second; then the message disappears and you automatically exit HKM.

After completing a setting, you automatically exit HKM.

Hotkey Summary Table

[Num Lock] + [-] [Port ID] [Enter] or [Ctrl] + [F12] [Port ID] [Enter]		Switches access to the computer that corresponds to that Port ID.
[Num Lock] + [-] [A] or [Ctrl] + [F12] [A]		Invokes Auto Scan Mode.
	[P]	When in Auto Scan Mode, it pauses Auto
	Left-click	Scanning.
	Any key	Resumes Auto Scanning after pausing.
	[Esc]	Exits Auto Scan Mode.
	[Spacebar]	
	Right-click	
[Num Lock] + [*] [Arrow] or [Num Lock] + [-] [Arrow]		Invokes Skip Mode and Switches computer access depending on which Arrow was pressed.
	[←]	Skips from the current port to the first accessible port previous to it.
	[→]	Skips from the current port to the next accessible port.
	[↑]	Skips from the current port to the last accessible port of the previous Station.
	[↓]	Skips from the current port to the first accessible port of the next Station.
	[Esc]	Exits Skip Mode.
	[Spacebar]	
[Num Lock] + [-] [H] or [Ctrl] + [F12] [H]		Changes the Hotkey Invocation keys from [Num Lock] + [-] to [Ctrl] + [F12] and vice versa.
[Num Lock] + [-] [T] or [Ctrl] + [F12] [T]		Changes the OSD Hotkey from [Scroll Lock] [Scroll Lock] to [Ctrl] [Ctrl] and vice versa.
[Num Lock] + [-] [F1] o [Ctrl] + [F12] [F1]	r	Sets the keyboard language layout of the port that has the KVM focus to Windows.
[Num Lock] + [-] [F2] o [Ctrl] + [F12] [F2]	r	Sets the keyboard language layout of the port that has the KVM focus to Mac.
[Num Lock] + [-] [F3] or [Ctrl] + [F12] [F3]		Sets the keyboard language layout of the port that has the KVM focus to Sun.
[Num Lock] + [-] [R] [Enter] or [Ctrl] + [F12] [R] [Enter]		Resets the switch to the default settings.
[Num Lock] + [-] [F5] or [Ctrl] + [F12] [F5]		Performs a USB reset.
[Num Lock] + [-] [B] or [Ctrl] + [F12] [B]		Toggles the Beeper On or Off.

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Chapter 6 Keyboard Emulation

The PC compatible keyboard can emulate the functions of the Mac and Sun keyboard. The emulation mappings are listed in the tables that follow.

Mac Keyboard Emulation

PC Keyboard	Mac Keyboard
[Shift]	Shift
[Ctrl]	Ctrl
	\mathcal{H}
[Ctrl] [1]	–
[Ctrl] [2]	
[Ctrl] [3]	
[Ctrl] [4]	
[Alt]	Alt
[Print Screen]	F13
[Scroll Lock]	F14
	=
[Enter]	Return
[Backspace]	Delete
[Insert]	Help
[Ctrl]	F15

Note: When using key combinations, press and release the first key [Ctrl], then press and release the activation key.

Sun Keyboard Emulation

PC Keyboard	Sun Keyboard
[Ctrl] [T]	Stop
[Ctrl] [F2]	Again
[Ctrl] [F3]	Props
[Ctrl] [F4]	Undo
[Ctrl] [F5]	Front
[Ctrl] [F6]	Сору
[Ctrl] [F7]	Open
[Ctrl] [F8]	Paste
[Ctrl] [F9]	Find
[Ctrl] [F10]	Cut
[Ctrl] [1]	
[Ctrl] [2]	() - = ()
[Ctrl] [3]	() + ■())
[Ctrl] [4]	(
[Ctrl] [H]	Help
	Compose
	*

Note: 1. When using key combinations, press and release the first key [Ctrl], then press and release the activation key.

2. If you need to go into OK Mode, which requires Stop + A, see *Troubleshooting*, p. 72.

Chapter 7 Firmware Upgrade

The Firmware Upgrade Utility

The Windows-based Firmware Upgrade Utility (FWUpgrade.exe) provides a smooth, automated process for upgrading the KVM switch's firmware.

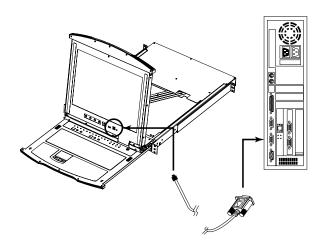
The Utility comes as part of a Firmware Upgrade Package that is specific for each device. New firmware upgrade packages are posted on our web site as new firmware revisions become available. Check the web site regularly to find the latest packages and information relating to them.

Before You Begin

To prepare for the firmware upgrade, do the following:

- From a computer that is not part of your KVM installation go to our Internet support site and choose the model name that relates to your device (KL3116) to get a list of available Firmware Upgrade Packages.
- 2. Choose the Firmware Upgrade Package you want to install (usually the most recent) and download it to your computer.

3. Connect the provided *Firmware Upgrade Cable* to a COM port on your computer and to the *Firmware Upgrade Port* on the switch.

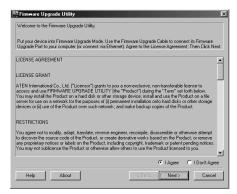


- 4. Shut down the computers on your KL3116 installation.
- 5. From your KVM switch console, bring up the OSD (see page 31) and select the **F4 ADM** function.
- 6. Scroll down to FIRMWARE UPGRADE (see page 41). Press [Enter], then press [Y] to invoke Firmware Upgrade Mode. The current firmware upgrade version displays on the screen for your reference.

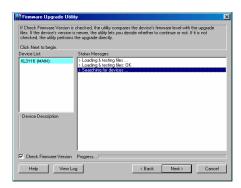
Starting the Upgrade

To upgrade your firmware:

1. Run the downloaded Firmware Upgrade Package file, either by double-clicking the file icon, or by opening a command line and entering the full path to it. The Firmware Upgrade Utility *Welcome* screen appears:



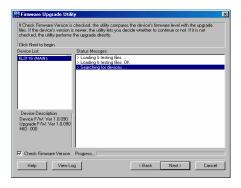
- 2. Read and *Agree* to the License Agreement (enable the I Agree radio button).
- 3. Click Next to continue. The Firmware Upgrade Utility main screen appears:



The Utility inspects your installation. All the devices capable of being upgraded by the package are listed in the *Device List* panel.

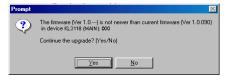
(continues on next page)

4. As you select a device in the list, its description appears in the *Device Description* panel.



5. Click **Next** to perform the upgrade.

If you enabled *Check Firmware Version*, the Utility compares the device's firmware level with that of the upgrade files. If it finds that the device's version is higher than the upgrade version, it brings up a dialog box informing you of the situation and gives you the option to Continue or Cancel.

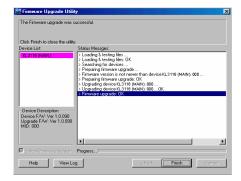


If you didn't enable *Check Firmware Version*, the Utility installs the upgrade files without checking whether they are a higher level or not.

As the Upgrade proceeds, status messages appear in the Status Messages panel and the progress toward completion is shown on the *Progress* bar.

Upgrade Succeeded

After the upgrade has completed, a screen appears to inform you that the procedure was successful:



Click Finish to close the Firmware Upgrade Utility.

Upgrade Failed

If the upgrade failed to complete successfully a dialog box appears asking if you want to retry. Click **Yes** to retry. If you Click **No**, the *Upgrade Failed* screen appears. Click **Cancel** to close the Firmware Upgrade Utility. See the next section, *Firmware Upgrade Recovery*, for how to proceed.

Firmware Upgrade Recovery

There are basically two conditions that call for firmware upgrade recovery:

- When you begin a firmware upgrade, but decide not to proceed with it.
- When the Mainboard firmware upgrade fails.

Note: If one of the cascaded switches fails to upgrade successfully, unplug it from the installation and perform the recovery and upgrade operation independently. After it has been successfully upgraded, plug it back into the installation.

To perform a firmware upgrade recovery, do the following:

- 1. Unplug the switch's power adapter cable.
- 2. Slide the *Firmware Upgrade Recovery Switch* (see page 8) to the **Recover** position.
- Use the Firmware Upgrade Cable (provided with this unit), to connect a COM port on your computer with the Firmware Upgrade Port of the switch.
- 4. Plug the switch's power adapter cable back in.
- 5. Follow the upgrade procedures that begin with the *Starting the Upgrade* section (see page 59).
- 6. After the upgrade completes successfully, unplug the switch's power adapter cable, once again.
- 7. Slide the *Firmware Upgrade Recovery Switch* back to the **Normal** position.
- 8. Plug the switch's power adapter cable back in.

This completes the Firmware Upgrade Recovery operation, and your switch is ready for use.

Appendix

Connection Table

The following table indicates the relationship between the number of KH3116, KH0116, CS-1716, or ACS-1216A units that are cascaded from the KL3116 and the number of computers that they control on a daisy chained installation:

MVs	Computers	MVs	Computers	MVs	Computers	MVs	Computers
1	1–16	9	129–144	17	257–272	25	385–400
2	17–32	10	145–160	18	273–288	26	401–416
3	33–48	11	161–176	19	289–304	27	417–432
4	49–64	12	177–192	20	305–320	28	433–448
5	65–80	13	193–208	21	321–336	29	449–464
6	81–96	14	209–224	22	337–352	30	465–480
7	97–112	15	225–240	23	353–368	31	481–496
8	113–128	16	241–256	24	369–384	32	497–512

OSD Factory Default Settings

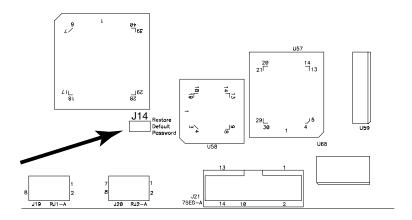
The factory default settings are as follows:

Setting	Default
OSD Hotkey	[Scroll Lock] [Scroll Lock]
Port ID Display Position	Upper Left Corner
Port ID Display Duration	3 Seconds
Port ID Display Mode	The Port Number plus the Port Name
Scan Duration	5 Seconds
Scan/Skip Mode	All
Screen Blanker	0 (Disabled)
Logout Timeout	0 (Disabled)
Beeper	Y (Activated)
Accessible Ports	F (Full Access) For all Users on all Ports
Hotkey Command Mode	Y (Activated)
Set Operating System	Win
Keyboard Language	Auto
Set Console Mode	0: Dual-Console
Hotkey	[Num Lock] + [-]
Restore Default Values	N
Clear the Name List	N
Reset Station IDs	Y
Firmware Upgrade	N

Clear Login Information

If you are unable to perform an Administrator login (because the Username and Password information has become corrupted, or you have forgotten it, for example), you can clear the login information with the following procedure:

- 1. Power off the switch and remove the top cover from the unit chassis.
- 2. Short the jumper labeled *Default Password* on the switch's main board.



3 Power on the switch

When you power the switch on, the following message appears on the LCD display:

USERNAME AND PASSWORD INFORMATION HAS BEEN CLEARED. PLEASE POWER OFF THE SWITCH, REMOVE THE JUMPER, CLOSE THE CASE, THEN RESTART.

4. After you start back up, the OSD login function acts exactly the way it did the first time the switch was run (see page 31) and you can reset passwords for the Administrators and Users.

Optional Rack Mounting

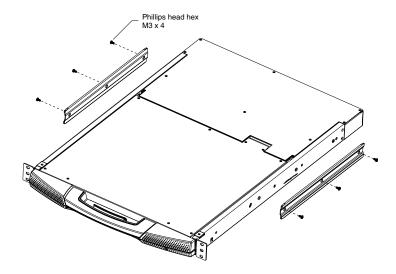
For convenience and flexibility, three optional rack mounting kits are available:

- A long bracket standard rack mounting kit for 68–105 cm racks;
- A short bracket Easy-Installation rack mount kit for 57–70 cm racks;
- ◆ A long bracket Easy-Installation rack mount kit for 68–105 cm racks.

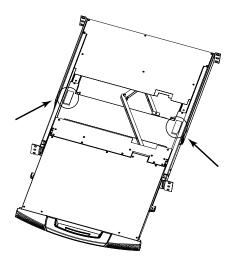
To install the long bracket standard rack mount kit, simply replace the short L brackets on the standard rack mount kit with the long ones, and mount the switch according to the instructions given on page 11.

With an *Easy-Installation*, kit, one person can mount the switch. To install the *Easy-Installation* kit, do the following:

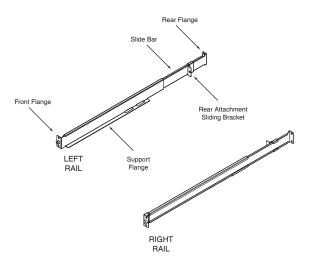
1. Remove the standard L brackets and the side mounting brackets from both sides of the switch.



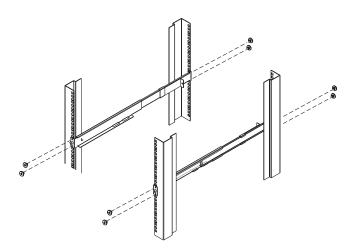
2. Packing material has been inserted to protect the KL3116 Hideaway™ LCD KVMP Switch during shipping. Slide the LCD module out until the packing material is visible. Remove the packing material before installing the unit, as shown in the diagram below.



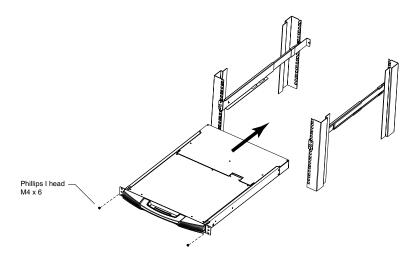
3. Attach the left and right *easy-installation* mounting rails to the inside of the rack. The flange that supports the switch will be to the inside.



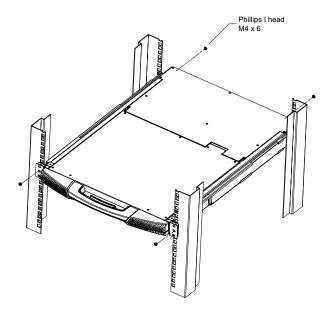
- a) Screw the front flanges to the rack first.
- b) Slide the bars with the rear flanges toward the rack until the flanges make contact with the rack, then screw the rear flanges to the rack.



4. Slide the switch onto the support flanges. Use the screws supplied with this package to loosely attach the front of the switch to the front of the rack (only tighten the screws part way).



5. Slide the rear attachment sliding brackets along the slide bars until they contact the rear of the switch, then use the screws supplied with this package to attach the bars to the rear of the switch (tighten the screws all the way).



- 6. Slide the switch open and closed a couple of times to be sure that it is properly aligned and operating smoothly. (See page 19 for opening and closing procedures.)
- 7. After determining that the switch is properly lined up and operating correctly, finish up by fully tightening down the partially tightened front attachment screws inserted in step 3.

Dedicated Invocation Keys

Two dedicated keys are provided on the keyboard module to make it easy to invoke Hotkey Mode and the OSD (as shown in the diagram below):





Note: These keys are toggles. Press once to invoke the feature, press again to exit.

Specifications

	Function	KL3116	
Computer	Direct	16	
Connections	Max	512 (via Daisy Chain)	
Port Selection		Pushbutton switches; OSD; Hotkeys	
Connectors	KVM Ports	16 x SPHD-15 F (yellow)	
	Daisy Chain	1 x DB-25 M (black)	
	Firmware Upgrade	1 x RJ-11 F (black)	
	External Console Port	1 x SPHD-15 M (green)	
	USB Port	1 x USB Type A F (white)	
	External Mouse Port	1 x 6-pin Mini-DIN F (green)	
	Power	1 x 3 Prong AC Socket	
LEDs	On Line	16 (green)	
	Selected	2 x 7-segment LED display (Switch)	
		2 x 7-segment LED display (Port)	
	Power	1 (blue)	
	Lock	1 x Num Lock (green) 1 x Caps Lock (green) 1 x Scroll Lock (green)	
	LCD Power	1 x LCD Power On/Off (orange)	
Switches		1 x Slide (FW Upgrade Recovery)	
I/P Rating		100-240VAC, 50/60Hz; 1A	
Power Consump	tion	120V / 35.2W; 230V / 41.8W	
Keyboard/Mouse	Emulation	PS/2; USB	
Scan Interval		1–255 seconds	
Video		1280x1024@75Hz; DDC2B	
Environment	Operating Temperature	0–40° C	
	Storage Temperature	-20–60° C	
	Humidity	0–80% RH, Non-condensing	
Physical	Housing	Metal	
Properties	Weight	17.50 kg	
	Dimensions (L x W x H)	70.50 x 48.20 x 4.40 cm (19" / 1U)	

Troubleshooting

<u>General</u>

Problem	Solution
Keyboard and/or mouse do not work after computer boots up.	For computers with PS/2 connectors, if you are using 2L-520xP cables, make sure that all the connectors (keyboard, video, and mouse) are plugged into their ports on the computer before starting the computer. Plugging the cables in after the computer has booted will not resolve the problem.
When I emulate the Sun keyboard, I can't go into OK Mode ([Stop] [A]).	To go into OK Mode, use the following key sequence: 1. Press and release [Ctrl]. 2. Press and hold [T]. 3. Press and hold [A]. 4. Release [T] and [A] together.
There are ghost images on the external monitor.	The distance between the external console and the KL3116 is too great. The maximum VGA cable distance should not exceed 20m and, in some cases, may need to be shorter. Replace the VGA cable with one of an appropriately short length.

Sun Systems

Problem	Solution
Video display problems with HDB-15 interface	The display resolution should be set to 1024 x 768 @ 60Hz.
systems (e.g. Sun Blade 1000 servers).	Under Text Mode:
	1. Go to OK mode and issue the following commands:
	setenv output-device screen:r1024x768x60 reset-all
	Under XWindow:
	Open a console and issue the following command:
	m64config -res 1024x768x60
	2. Log out.
	3. Log in.
Video display problems with 13W3 interface systems (e.g. Sun Ultra servers).*	The display resolution should be set to 1024 x 768 @ 60Hz.
	Under Text Mode:
,	1. Go to OK mode and issue the following commands:
	setenv output-device screen:r1024x768x60 reset-all
	Under XWindow:
	Open a console and issue the following command:
	ffbconfig -res 1024x768x60
	2. Log out.
	3. Log in.

^{*} These solutions work for most common Sun VGA cards. If these procedures fail to resolve the problem, consult the manual for the Sun VGA card.

Limited Warranty

ALTUSEN warrants this product against defects in material or workmanship for a period of one (1) year from the date of purchase. If this product proves to be defective, contact ALTUSEN's support department for repair or replacement of your unit. ALTUSEN will not issue a refund. Return requests can not be processed without the original proof of purchase.

When returning the product, you must ship the product in its original packaging or packaging that gives an equal degree of protection. Include your proof of purchase in the packaging and the RMA number clearly marked on the outside of the package.

This warranty becomes invalid if the factory-supplied serial number has been removed or altered on the product.

This warranty does not cover cosmetic damage or damage due to acts of God, accident, misuse, abuse, negligence or modification of any part of the product. This warranty does not cover damage due to improper operation or maintenance, connection to improper equipment, or attempted repair by anyone other than ALTUSEN. This warranty does not cover products sold AS IS or WITH FAULTS.

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For details about extended warranties, please contact one of our dedicated value added resellers.

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